# Learning speed and contextual isolation in bumblebees 

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#### Abstract

Summary

Bumblebees will learn to approach one of a pair of patterns (a $45^{\circ}$ grating) and to avoid the other (a $135^{\circ}$ grating) to reach a feeder, and to do the opposite to reach their nest (approach a $135^{\circ}$ grating and avoid a $45^{\circ}$ grating). These two potentially competing visuo-motor associations are insulated from each other because they are set in different contexts. We investigated what training conditions allow the two sets of associations to be acquired without mutual interference. If the discrimination at the feeder has already been learnt, then the discrimination at the nest can be readily acquired without disrupting the bees' performance at the feeder. But, if the two are learnt simultaneously, there is mutual interference. Prior experience of the two contexts before the discriminations are learnt does not prevent interference. We conclude that visual patterns and contextual cues must already be associated with each other for a visuo-motor association to be isolated from the interfering effects of a competing association that is acquired in a separate context. This pattern of results was mimicked in a simple neural network with Hebbian synapses, in which local and contextual cues were bound together into a configural unit.

Key words: bumblebee, Bombus terrestris, visual learning, context, interference.


## Introduction

Animals learn a range of potentially conflicting things about the world and what actions they need to perform within it. Contextual cues help to carve up the world into distinct regions and so can aid animals to cope with possible confusions. Bees, for instance, will learn to approach particular visual stimuli to reach a goal, and they will avoid approaching other stimuli that are also present. Sometimes it may be appropriate for them to approach a given stimulus in one context, but to avoid a very similar stimulus in another context. Provided that the competing visuo-motor associations are acquired in separate contexts, bees can learn to treat the same stimulus in different ways (Gould, 1987; Menzel et al., 1996; Srinivasan et al., 1998; Colborn et al., 1999).
In this paper, we are concerned with the speed with which bumblebees learn to approach different targets on the way to the feeder and on the way to the nest. Srinivasan et al. (1998) found that Asian honeybees (Apis cerana) can be trained to approach a blue disk rather than a yellow disk to gain access to food and, at the same time, to approach a yellow disk, but to avoid a blue disk, to reach their hive. The different contextual cues associated with approaching food or the nest prevent serious interference between these sensori-motor links. M. V. Srinivasan (personal communication) also noticed that at the beginning of training individual honeybees seemed unusually confused and slow to learn. It was this last unpublished observation that led to the series of experiments that we describe here.

Our experiments on bumblebees were designed to examine the time course of acquisition of competing associations for possible clues to the mechanisms underlying contextual tagging. In an earlier study (Colborn et al., 1999), we had trained bumblebees Bombus terrestris to approach a grating of $45^{\circ}$ stripes and to avoid a grating of $135^{\circ}$ stripes in order to gain access to a feeder and to approach a vertical grating rather than a horizontal grating to reach the nest. After this pretraining, bees rapidly learnt to approach a grating of $135^{\circ}$ stripes rather than a $45^{\circ}$ grating on the way to the nest. The process of acquiring this new conflicting association did not perturb the pre-existing association formed on the way to the feeder. In contrast to M. V. Srinivasan, who had worked with different bees under different experimental conditions, we were impressed with the ease and rapidity with which bumblebees adapted to this new situation.

The conflicting association in our experiment was learnt after the bees had become familiar with both contexts, but also when they had already acquired the relevant sensori-motor association in one of the contexts. What factors are significant in insulating the two competing associations from each other during acquisition? Is familiarity with two contexts sufficient by itself, or is it necessary for one of the sensori-motor associations to be embedded in the context? To answer these questions, we have explored the effects of various training regimes on the speed at which bumblebees acquire conflicting sensori-motor associations in these two contexts. We have

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compared what happens when bees learn two competing associations at the same time with what happens when they acquire first one association and then the other. We also varied the bees' familiarity with the context by giving them different periods of pre-training with irrelevant tasks. Our results show that details of the training regime have a strong effect on whether bees are or are not confused in the two contexts. We have interpreted these results in terms of the performance of a simple Hebbian learning model.

## Materials and methods

## Apparatus

Individually marked foragers from laboratory-maintained bumblebee colonies (Bombus terrestris L.) were observed as they flew through a rectangular box to collect sucrose solution from a food compartment reached via one of two holes at the food end and then returned home via one of two holes at the nest end. The box was 200 cm long, 60 cm wide and 45 cm high and was lit through a transparent Perspex roof (Fig. 1). Bees reached the box from the nest via a tunnel. Manipulation of a series of sliding doors in the tunnel allowed us to release bees singly into the box through either of the holes at the nest end.

To prevent bees from developing side preferences during the experiments, we frequently changed which of the two holes was open at both the nest and the feeder end. We tried several different methods of blocking the holes and giving bees access to sucrose. The most satisfactory method was to have a single sucrose-containing compartment that was fixed to the outside wall of the food end (Fig. 1). The passage from one of the holes to the sucrose was blocked with a perforated barrier and the


Fig. 1. (A) Plan view of the arena. Areas marked grey or surrounded by dashed lines are close to patterns at the feeder and nest ends of the arena and are those within which hovering times were measured. Holes at the feeder and nest ends of the box were 3 cm in diameter. They were placed at a height of 22 cm from the floor and were separated horizontally by 25 cm . (B) The different patterns to which the bees were trained. B, blue; Y, yellow.
other hole was left open. Odour cues emanating from the feeder box were thus approximately the same at both the unblocked and the blocked hole. A barrier formed of black netting that was essentially invisible from the entrance was used to block one of the holes at the nest end of the box.

## Patterns

Each of the two holes at the two ends was surrounded by a pattern (Fig. 1B). The patterns were square black-and-white striped gratings ( 15 cm on each side, with 1.5 cm wide stripes) or solid colours constructed from blue or yellow cartridge paper or a 2 cm wide black ring on a white background. The orientation of the stripes was changed by rotating the patterns through $90^{\circ}$ so that the same stimulus card sometimes signalled an open hole and sometimes a closed one. Consequently, odours could not have helped the bees choose between differently oriented stripes.

## Training

Bees that foraged regularly within the box were trained to distinguish between different patterns at both the feeder and the nest end. There were three stages of training. Stage 1 was to familiarise bees to the two contexts and to accustom them to approach a stimulus within it without providing any experience of the diagonal stripes that were to be used in later stages. The stimuli used in stage 1 were yellow versus blue cards, a ring versus no ring. Stage 2 gave bees experience of the diagonal stripes at the feeder: they had to approach $45^{\circ}$ and to avoid $135^{\circ}$ stripes to reach the feeder. The task at the nest did not conflict. It was either the same as that at the feeder with $45^{\circ}$ stripes as the positive stimulus, or it was an independent task, in which bees reached the nest through a yellow card and avoided a blue one. In stage 3 , the task at the feeder conflicted with that at the nest: bees had to pass through $45^{\circ}$ stripes to reach the feeder and through $135^{\circ}$ stripes to reach the nest and, in both cases, to ignore the other grating. Stage 3 was always 16 trials long. The other two stages were of variable length. Bees were trained individually throughout each experiment with only one bee allowed in the box at any one time.

Bumblebees are somewhat temperamental and, if thwarted, stop foraging. We therefore aided them at some points during training. For the first two trials of training, whether the experiment began with stage 1 or stage 2 , the positive hole was marked with a small strip of yellow paper. It was also essential to help the bees on their return to the nest at the beginning of stage 3. At this point in training, we marked the open nest hole with yellow when a bee had flown for more than 1 min without entering the open hole.

## Recording and analysis of results

One video camera was placed approximately 2 m above the feeder end of the box and signals from it were fed to a video recorder. A second video camera was placed at the same height above the nest end of the box, and its output was recorded on a second video recorder. Both videotapes were time-stamped. From the videotapes, we scored the bees' first choice of hole
on each training trial. The bee was considered to have chosen a hole when it first landed on the rim.

For the first experiment, we also measured from the videotapes how long the bees hovered in the vicinity of the two stimuli before selecting a hole. We took two measurements: (i) the total hovering time, given by the time spent in a $50 \mathrm{~cm} \times 30 \mathrm{~cm}$ box near the feeder or the nest as shown in Fig. 1A; and (ii) the relative hovering time, defined as the time spent in a $15 \mathrm{~cm} \times 3 \mathrm{~cm}$ box centred on the positive or the negative pattern divided by the total hovering time.

To determine whether bees had learnt each task, we counted the number of correct choices by each bee at the feeder and at the nest over the last five trials at the end of stage 2 and at the end of stage 3. We used the binomial test to determine whether the choice frequency, pooled across bees, differed significantly from $50 \%$.

For further statistical analysis, we had to increase sample size by pooling data across pairs of experiments, as detailed in the Results. The Wilcoxon $2 \times 2$ comparison indicated that there were no significant differences between the results of the experiments that were pooled: $Z$ scores lay between $-0.96 \quad(P=0.33)$ and -1.134 ( $P=0.26$ ) for tests at the feeder and between $0(P=1.0)$ and $1.73(P=0.08)$ for tests at the nest. For the comparison of pooled experiments, each bee provided a single data point, a score given by the number of correct choices over the last five trials of stages 2 or 3 . The Wilcoxon $2 \times 2$ test was then used to assess whether the distributions of scores differed significantly between conditions. In the Results section, we first describe the bees' performance in individual experiments and then the statistical comparisons on the pooled data.

## Results <br> Fifteen and seventeen trials of stage 2 training

In this experiment, eight bees were and these are not plotted.
trained following the training regime shown in Fig. 2A. Stage 1 was omitted entirely. Bees learnt in stage 2 that to gain access to food they must fly towards a $45^{\circ}$ striped grating rather than a $135^{\circ}$ striped grating, and that to reach their nest they must approach a yellow patch of colour, but ignore a blue




Fig. 2. Performance of bees with 15 or 17 trials of training in stage 2. Top: training patterns in stages 1-3. B, blue; Y, yellow. Bottom: percentage correct choices of groups of eight bees plotted against trial number for the different stages. (A) Performance with $45^{\circ}$ versus $135^{\circ}$ gratings at the feeder and yellow versus blue at the nest in stage 2 , and with $45^{\circ}$ versus $135^{\circ}$ at the feeder and $135^{\circ}$ versus $45^{\circ}$ at the nest in stage 3 . In stage 2 , bees were assisted in trials 1 and 2, so these trials are not plotted. (B) Performance with $45^{\circ}$ versus $135^{\circ}$ at both the feeder and the nest in stage 2, and with $45^{\circ}$ versus $135^{\circ}$ at the feeder and $135^{\circ}$ versus $45^{\circ}$ at the nest in stage 3. Bees were assisted for the first two trials of stage 1
one. We omit from Fig. 2A the scores of the first two trials of stage 2 in which the positive stimulus was labelled with yellow. After 17 trials of stage 2 training, bees switched to stage 3, in which they acquired a new sensori-motor association to reach the nest. The patches of yellow and blue

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were replaced by striped gratings identical to those at the feeder, but the reward value was reversed relative to the feeder: the nest could be reached by flying through the $135^{\circ}$ grating and avoiding the $45^{\circ}$ grating.


Fig. 3. Hovering times of bees in the experiment illustrated in Fig. 2A. (A,B) Total hovering time at the feeder and nest ends. Total hovering time averaged across bees is plotted against trial number. (C,D) Relative hovering times at the feeder and nest ends spent in front of positive (+ve) or negative ( -ve ) patterns. Values are means $\pm$ S.E.M. ( $N=8$ ).

The changeover between stages 2 and 3 was made when bees were in the nest. Consequently, on their next approach to the feeder, the bees were unlikely to be influenced by the change of stimulus at the nest unless their behaviour at the feeder was affected by looking back at the stimulus around the hole from which they had just emerged. On their first return to the newly labelled nest hole, they almost invariably approached the $45^{\circ}$ grating that was positive at the feeder. On finding this hole blocked, they often flew to and fro between the feeder and nest ends. Bees on their first trial of stage 3 usually avoided the $135^{\circ}$ grating until the hole had been marked with yellow paper.

Bees rapidly acquired both discriminations in stage 2 , and their performance was close to $100 \%$ correct. The introduction of the conflicting task at the nest in stage 3 did not disrupt the bees' correct choices at the feeder, despite their difficulties at the nest. It took approximately eight trials before bees chose correctly at the nest.

The lack of interference at the feeder from the conflicting task at the nest was reflected in the bees' total hovering times in front of the stimuli. When the pattern was altered at the nest, the bees' total hovering time in front of the patterns at the feeder was unchanged (Fig. 3A), but there was an abrupt increase in the total time spent hovering in front of the patterns at the nest end (Fig. 3B). At the feeder end, both before and after the switch from stage 2 to stage 3 , trained bees hovered for approximately 10 s , of which approximately $65 \%$ of the time was spent in front of the positive stimulus and less than $5 \%$ in front of the negative one (Fig. 3C). Hovering times at the nest end were approximately the same before the patterns were switched, with the majority of time being spent in front of the positive stimulus. Hovering time at the nest end increased sevenfold immediately after the switch, returning to slightly more than its previous value over approximately 10 trials (Fig. 3B). Straight after the switch, bees hovered for longer in front of the negative $45^{\circ}$ stripes than in front of the $135^{\circ}$ stripes, as would be expected if they treated the $45^{\circ}$ stripes as positive. The balance reversed after approximately eight trials (Fig. 3D).

A second group of bees was given a variant of the previous training regime (Fig. 2B). The major difference was that, for the 15 trials of stage 2, bees were set the same discrimination task at both the feeder and the nest: they had to approach the $45^{\circ}$ grating and ignore the $135^{\circ}$ grating. A second and minor difference was that stage 1 consisted of four trials in which bees had to choose between a yellow and a blue stimulus at the nest and between a black ring and no ring at the feeder. As in the companion experiment (Fig. 2A), bees learnt very quickly during stage 2 to choose the $45^{\circ}$ grating at both feeder and nest. When the stimuli were reversed at the nest in stage 3 , choices at the feeder remained errorless, and it again took approximately eight trials for the bee's choice behaviour to reach an asymptote at the nest.

## Five and seven trials of stage 2 training

For this experiment, we reduced the amount of experience that
bees had with the $45^{\circ}$ and $135^{\circ}$ gratings at the feeder in stage 2 before introducing the bees to the conflicting striped gratings at the nest in stage 3. A group of 11 bees had seven trials of stage 2 training during which they approached the feeder through a $45^{\circ}$ grating and the nest through a yellow stimulus (Fig. 4A). Bees were then given a further 16 trials in stage 3 in which the task at the feeder was unaltered and bees had to approach a $135^{\circ}$ grating to reach the nest. There was a striking difference between the bees' performance with five or seven trials and with 15 or 17 trials of stage 2 training (cf. Figs 2 A and 4 A ). The shorter period of stage 2 training was associated with many more errors, particularly at the nest.

Is this increase in the number of errors caused just by a lack of familiarity with the two contexts? To answer this question, we repeated the same experiment on another group of eight bees. The switch to stage 3 training was preceded by 12 trials of stage 1 training followed by five trials of stage 2 training. At the nest, bees had a total of 17 trials of approaching the yellow and avoiding the blue stimulus. At the feeder, they were given 12 trials in which the feeder was marked by a black ring followed by five trials with diagonal gratings in which the $45^{\circ}$ grating was positive (Fig. 4B). The bees' performance in stage 3 of training was not significantly improved by the opportunity to increase their familiarity with the two contexts. Bees continued to make errors at both feeder and nest. This experiment is unfortunately marred because bees in stage 1 found it hard to learn to choose the black ring over no ring.

## No trials of stage 2 training

In the final set of experiments, stage 2 was omitted so that the bees did not encounter the striped patterns before they had to learn the conflicting association at the nest and the feeder. Prior to stage 3, they were given either four (Fig. 5A) or 17 trials (Fig. 5B) of stage 1 training in which they had to approach the ring to reach the feeder and a yellow but not a blue stimulus to reach the nest. In stage 3 of training, bees had to approach a $45^{\circ}$ but not a $135^{\circ}$ grating at the nest and to do the reverse at the feeder. Errors were seen both at the feeder and at the nest, whether stage 1 lasted for four or 17 trials (Fig. 5B).

## Statistical comparisons

Because there was no statistical difference between the different variants of stage 1 training, we could pool the data across these variants. We then asked whether bees made fewer errors at the end of stage 3 training, when they had received 15 or 17 trials of stage 2 training (the pooled data of Fig. 2A,B) than they made when stage 2 lasted five or seven trials (the pooled data of Fig. 4A,B) or was omitted (the pooled data of Fig. 5A,B).

B

Learning at the feeder was significantly better after 15 or 17 trials than after no trials of stage 2 training (Wilcoxon $2 \times 2$ comparison, $Z=-2.65, P=0.008$ ) and marginally better after 15 or 17 trials than after five or seven trials of stage 2 training (Wilcoxon $2 \times 2$ comparison, $Z=-2.12, P=0.023$ ). Learning at the nest was just significantly better after 15 than after five trials of stage 2 training (Wilcoxon $2 \times 2$ comparison $Z=-2.67$, $P=0.023$ ). The difference between 15 or 17 trials and no trials of stage 2 training was not significant (Wilcoxon $2 \times 2$



Fig. 4. Performance of bees with five or seven trials of training in stage 2. Conventions and arrangement are as in Fig. 2. (A) No stage 1 training. Bees in stage 2 were assisted in trials 1 and 2, so these trials are not plotted. (B) Twelve trials in stage 1, with bees assisted on the first two trials, which are not plotted. B, blue; Y, yellow.

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comparison $Z=-1.21, P=0.123$ ). Disruption of a visuo-motor association acquired at the feeder by a competing association learnt at the nest does not occur if the association at the feeder has already been learnt.

Second, for bees that had been given five or seven trials or no training trials in stage 2, we asked whether the error score at the end of stage 3 was reduced if bees were trained for longer
in stage 1 (data in Figs 4B and 5B compared with data in Figs 4A and 5A). The Wilcoxon test gave no indication of statistically significant differences at either feeder ( $Z=-0.731$, $P=0.46$ ) or nest ( $Z=-1.764, P=0.078$ ). In so far as one can trust a small sample, extra experience of the context without the relevant local visuo-motor association does not markedly reduce interference.


Fig. 5. Performance of bees without stage 2 training. Conventions and arrangement as in Fig. 2. (A) Four trials in stage 1 of training with bees assisted in trials 1 and 2, for which the data are not plotted. (B) Seventeen trials in stage 1 of training. The first two trials were assisted and the data are not plotted. B, blue; Y, yellow.

## Discussion <br> Insulation from interference

The first conclusions from these experiments is that the act of learning a competing task at the nest does not disturb the performance of an already welllearnt task at the feeder and that the acquisition of the competing task is rapid. This result replicates what we found earlier in slightly different circumstances (Colborn et al., 1999). In earlier experiments, the initial discrimination at the nest, before the introduction of the competing task, was along the same perceptual dimension as the competing task. Both stages 2 and 3 of training were restricted to the discrimination of different stripe orientations (as in Fig. 2B). We now show in addition that bees behave in a very similar way when the initial task at the nest - a colour discrimination - is quite different from the competing task - an orientation discrimination.

However, there is marked interference during acquisition when the competing tasks are introduced simultaneously or offset by just a few trials. We suggest that a strong pre-existing association between context and local visual cues is needed to isolate a visuo-motor association from a competing task in another context. Contextual learning thus comprises at least two components. The first is the learning of an association between local cues and the context. The second is forming an association between a response and local cues within that context. The compound of local cue and contextual cue seems to be needed for the same local cue to become part of a separate association in another context. Without this prior linkage of context and local cue, interference endures over several trials, although it may not compromise the eventual acquisition of the two associations.

One solution that has been proposed for similar problems in vertebrates, in which 'cues to retrieve memories needed for one task may be associated with other irrelevant or incompatible memories' (Rudy and Sutherland, 1992), is to use configural associations (Rudy and Sutherland, 1992) (for a review, see Pearce and Bouton, 2001). Suppose that two or more cues are associated with the performance of a particular response in a given situation. The configural hypothesis assumes that,
in addition to (or sometimes instead of) direct associations between the neural correlates of a single cue and the desired response, compound or configural associations are formed between neural correlates of the set of cues. This compound or configural unit can then be associated with the response so that the response is limited to occasions in which the set of cues is present. There is increasing evidence that insects also form configural units (for a review, see Menzel and Giurfa, 2001), although what this might mean anatomically is far from clear. Studies on the learning of olfactory compounds in honeybees indicate that odour mixtures can be bound together into configural units (Deisig et al., 2001). Bumblebees also seem to bind visual pattern elements together into configural associations (Fauria et al., 2000).

## A Hebbian learning network

It is instructive to see whether the difference between sequential and simultaneous training is easily mimicked in a simple Hebbian (Hebb, 1949) learning network with configural units. In the network that we have investigated (Fig. 6A), the effect of learning a local cue, L1, in a specific context, C1, and another local cue, L2, in a second context, C2, is to associate C 1 and L1 together in one configural unit and C2 and L2 in another.

The configural units gain their effective inputs during training trials of four types, (L1,C1), (L2, C1), (L1, C2) and (L2, C2), in which a local pattern, L1 or L2, is presented in context C 1 or in context C 2 . The network is trained to respond when it receives inputs (L1, C1) or inputs (L2, C2), but not to respond to (L1, C2) or to (L2, C1). The only plastic links in

A


## B Training cycle

no_error_count = 0.
no_error_count = 0.
num_train_cycles = 0.
num_train_cycles = 0.
loop until time equals MAX_TRAIN_CYCLES:
\{
for each pattern:
\{
for each configural unit:
\{
sum the configural unit's input.
If input > threshold:
else: ${ }^{\text {activate unit. }}$
\}
if the pattern requires an active response:
$\{$
if one or more active configural units:
hebb re-inforce maximally active unit.
no_error_count = no_error_count +1 .
else:
hebb re-inforce all units.
no_error_count $=0$.
\}
else if the pattern requires inactivity:
if one or more active units:
anti-hebb re-inforce maximally active unit.
no_error_count $=0$.
else:
no_error_count $=$ no_error_count +1 .
\}
num_train_cycles $=$ num_train_cycles +1 .
\}
if no_error_count equals the number of patterns in training set:
exit loop.
\}

Fig. 6. Hebbian learning network. (A) Architecture of network. Each configural unit receives weighted input from all contextual (C1, C2...Cn) and local (L1, L2 ...Ln) units through plastic links that are subject to Hebbian and anti-Hebbian reinforcement during training. Inhibitory connections between the configural units produce a 'winner-takes-all' output. The most active unit inhibits the rest and excites the output node (O). (B) Training cycle in pseudo code. Learning rules in the body of the code are applied until the network responds correctly or the permissible number of training cycles (MAX_TRAIN_CYCLES) is exceeded. (C) Flow chart of comparison of sequential and simultaneous training, as outlined in the text. av., average; std., standard deviation.

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the network are the connections made by the local and contextual inputs to the configural units. The strengths or weights of these links are altered using the following three learning rules (Fig. 6B). (i) If the local pattern requires a response and one or more configural units are active, then the strength (weight, $w$ ) of the links to the most active unit are increased according to the learning rate per update cycle $[w=w+(w \times$ learning rate $)]$. (ii) If a response is required and no configural unit is active, then the strengths of the links to all configural units are increased. (iii) If configural units are active when no response is required, the strengths of the links to the most active configural unit are reduced according to the learning rate [ $w=w-(w \times$ learning rate $)$ ].

The network was trained either simultaneously or sequentially (Fig. 6C). In the former case, all four types of training trial are given from the start. With sequential training, just two trial types, (L1, C1) and (L2, C1), were given until performance was errorless and then the remaining trial types were introduced. For each learning run, the plastic links were given different random weights. For each randomly chosen weight setting, the network was trained both sequentially and simultaneously.

The number of training trials needed for (L1, C2) and (L2, C2) to evoke the proper response was compared between the two training conditions (Fig. 6C). The differences in the number of trials between simultaneous and sequential training are plotted as histograms in Fig. 7. By and large, sequential training takes fewer trials than simultaneous learning. This difference is robust over many parameter changes. Fig. 7 illustrates the superiority of sequential over simultaneous training for two learning rates $(0.1,0.01)$ and for 4,10 or 20 configural units. The profile of the histogram does not change when the number of configural units is reduced to two or increased to 100 .

Sequential training is probably faster than simultaneous training because any inputs from L2 to configural units that are excited by C 1 are eliminated through the anti-Hebbian rule in the first stage of training. Thus, when the second pair of training types is introduced, there is no tendency for the system to give erroneous responses to L2 in C1. In contrast, if all training


Fig. 7. Difference in number of learning trials for correct performance in context 2 (C2) between sequential (B) and simultaneous (A) training. Many different initial weight conditions are used. Histogram showing the difference in the number of trials required to reach errorless performance in C 2 . Sequential training was faster to the left of zero ( $B-A<0$ ) and simultaneous training was faster to the right of zero $(B-A>0)$. Each histogram shows data with a different learning rate and number ( 4,10 or 20 ) of configural units (given at the top of each plot).

Fig. 8. Trajectories of weight changes during sequential and simultaneous training. (A) The network of two configural units (U1 and U2) and the inputs to them ( $\mathrm{L} 1, \mathrm{C} 1$ ) ( $\mathrm{L} 2, \mathrm{C} 2$ ). The weights ( $w$ ) of the bracketed inputs to both U 1 and U 2 have been summed to give the axes of weight space in panels B and C. (B) The initial values of $w \mathrm{C} 2+w \mathrm{~L} 2$ (indicated by S ) for both U 1 and U 2 are close. In consequence, U1 and U2 compete for the control of C2 at the start of simultaneous training. This interference keeps the input weights to U1 within the dashed circle. Eventually, the conflict is resolved and the input weights to U1 and U2 diverge. Interference is avoided with sequential training because the weights of U 1 and U 2 have separated to the positions S1 by the end of the first stage of training. (C) When the initial weights of U 1 and U 2 are well separated, there is no interference with simultaneous training, and thus no benefit from sequential training.
of trials to correct performance is the same for simultaneous and sequential learning $(A-B=0)$. In other words, there is often no advantage to be obtained from pre-training in one context. Whether or not sequential training is beneficial depends upon the starting distribution of synaptic weights. This feature of the network's performance is most easily appreciated by scrutinising the behaviour of a network with two configural units. Each configural unit has potentially four inputs and, in Fig. 8, we have plotted for two initial weight arrangements the trajectories of the weight changes during training (Fig. 8). To give a simple two-dimensional representation, the weights of two of the inputs to each configural unit have been summed, i.e. $w \mathrm{C} 1+w \mathrm{~L} 1$ and $w \mathrm{C} 2+w \mathrm{~L} 2$. If the starting weights are quite large and widely separated along both dimensions, learning can proceed in parallel in the two contexts without interference. There is then no advantage to sequential training. But if the starting weights are similar along one or two dimensions, the weights of both configural units change in both contexts, leading to interference. For some initial states, learning with simultaneous training is impossible. Pre-training helps in such cases by pulling the weights of the two configural units apart.

## Generalisation and specificity

Throughout this paper, we have emphasised the specificity of learning within a context. In fact, animals can often generalise what they have learnt in one context to another one. The same is true for bumblebees in these experiments. Generalisation is seen when bees, given sequential training, are first presented with a stimulus pair at the nest that is the reverse of that at the feeder. The negative stimulus at the nest is initially treated as if it were positive (Fig. 3B, stage 3, trials $1-3)$. It is as though the bees generalise from the positive stimulus that they acquired in the feeder context to the nest context. The linking of local and contextual stimuli together, as has happened at the feeder, does not prevent the learnt response to the local stimulus from generalising to another situation. This generalisation disappears as training continues during stage 3 .

The model behaves in much the same way as the

bees (results not shown). In essence, it does so because the first stage of training reinforces a gradation of configural units. There are those that we have already discussed that receive input from L1 and from C1. In addition, there are configural units that receive inputs from L1, but receive only weak input or no input from C 1 . Such units can be reinforced because contextual binding is not essential for correct performance in the initial stage of sequential training. These context-free configural units will at first continue to be active in C2. They will only be eliminated after explicit training that L1 should not be responded to in C 2 .

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